Nathan Adkins

Education

West Virginia University, Morgantown, WV

Aug 2021 - May 2025

Bachelor of Science in Computer Engineering (ABET), Minor in Computer Science, Minor in Economics

Internships & Experience

WVU Interactive Robotics Laboratory, Morgantown, WV

NSF-Funded REU Researcher

May 2023 - Aug 2023

- Researched creating real-time human safety maps in retail spaces using an autonomous mobile robot.
- Integrated an autonomous navigation system utilizing LiDAR, IMU, and SLAM algorithms in ROS2.
- Gained experience with ZED stereo cameras and Intel RealSense depth cameras.
- Developed a live safety data mapping tool for retail spaces using wheel odometry and semantic segmentation.

Research Intern

May 2022 – Apr 2023

- Co-authored an IROS 2023 paper on swarm robotics and robotic morphogenesis.
- Programmed microcontrollers in C and Python to gather environmental data from I2C sensors.
- Developed a scalable software architecture for a unique robotic swarm system utilizing Python and ROS.

Projects & Leadership

WVU University Rover Challenge Team, Morgantown, WV

Algorithms Lead

Aug 2023 - May 2025

- Led a small team of programmers in developing a robot autonomy system capable of navigating a mock Mars environment, placing second in the 2024 international competition.
- Developed an autonomy system with a PRM global planner, SLAM-based local planner, and custom YOLO model.
- Built a React-based robot control interface including a map system, robot diagnostics, and live camera streams.
- Worked closely with mechanical engineers focusing on sensor placement, vibrations, and optimal camera FOVs.

Programming Lead

Aug 2022 - Jul 2023

- Led a team of 20+ programmers in designing and developing a robot capable of autonomously navigating a mock Mars environment, achieving a first place victory in the 2023 international competition.
- Developed a CAN and UART motor library in Python and C++ for use on robot manipulator and drivetrain motors.
- Gained experience integrating GPS and IMU in a rover autonomy stack.

Programmer

Feb 2022 - Jul 2022

- Learned ROS and ROS2 through Python and C++ programming and hands-on robot testing.
- Gained proficiency in Ubuntu Linux by troubleshooting robot hardware and software.

Awards

Second Place, 2024 University Rover Challenge Statler Research Scholarship First Place, 2023 University Rover Challenge June 2024 Fall 2023, Spring 2024 June 2023

Publications

Smith, T., Butts, M., Adkins, N., Gu, Y., "Swarm of One: Bottom-up Emergence of Stable Robot Bodies from Identical Cells," IEEE/RSJ IROS 2023, Oct 2023.

Skills

Languages: Python, C, C++, JavaScript, MATLAB, SQL, Bash

Software: Ubuntu Linux, Git, ROS (Robot Operating System), ROS2, FreeRTOS, React, OpenCV

Hardware: GPS, IMU, LiDAR, Depth Cameras, Microcontrollers, UART, CAN, I2C

Engineering: System Integration, Technical Documentation, Software Design, Project Management